

Pawn Center Guidelines

Mobile
Center:

Attacker Objective: Try to advance the mobile pawns and establish one or two passed pawns in the center

Defender Objective: Try to check or blockade the enemy pawns.

Open
Center:

Attacker Objective: Use pieces to conjure up weaknesses and then focus attack on those weaknesses

Defender Objective: Wards off the opponent's attack while avoiding as much as possible weaknesses

goes over to counter-attack or exploits opponent's excessively bold play to win material

Closed
Center:

Play on the flanks; Open up the game on the wings

Attacker Objective: Advance pawns until lines are opened up and breaches have been made by an assault with the major pieces

Defender Objective: Defend passively by lying in wait, counter-attack, or sacrifice a piece for an attack in the center.

Fixed
Center:

Attacker Objective: Focus on the center and station your pieces in the central field

Defender Objective: Drive the enemy pieces away from the center or exchange them off

Dynamic
Center:

This is where the fate of the central pawns is not yet settled

Attacker Objective: Focus on the center and try to stabilize it or force one's opponent into a pawn formation that he does not want to have.

Defender Objective: Focus on the center and try to stabilize it or force one's opponent into a pawn formation that he does not want to have.

Central
Pawn Pair
Exchanged

Blocked Pairs

	0	1	2
0	Dynamic	Dynamic	Closed
1	Mobile	Mobile	Closed
2	Open	Fixed	Closed